



Guide to Accessing Translated Pathways Projects

This guide is for members who wish to access Pathways projects in languages other than Arabic, Simplified Chinese, English, French, German, or Spanish. Read to learn how to work through your digital path and access **Language** Pathways projects.

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TOASTMASTERS INTERNATIONAL

toastmasters.org

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District Translation Program

This guide will show you how to access Pathways project PDFs in **Language**. These translated documents are the product of the District Translations Program, which began in 2020 with the aim to make Toastmasters International more inclusive and give members the opportunity to learn with confidence in their native language.

The full Pathways experience is available for purchase in Arabic, Simplified Chinese, English, French, German, and Spanish. Any and all other languages are or can now be translated through the District Translation Program.

The program is run by volunteers who work to translate the Pathways education projects into an ever-growing number of languages. This now includes Romanian, Hindi, Korean, Polish, and Greek.

District volunteers work closely with World Headquarters to have their projects approved and provided directly to all Toastmasters on Base Camp. However, the content of these translations is not produced or reviewed by World Headquarters. Keep in mind that there may be mistranslations or errors in the documents.

To access project resources and get credit for working through your path, you must enroll in a digital path in an available language and mark your projects, levels, and path complete on Base Camp.

Pathways projects that have been translated into **Language** are available as downloadable PDFs on Base Camp.



**Dynamic
Leadership**



**Engaging
Humor**



**Motivational
Strategies**



**Persuasive
Influence**



**Presentation
Mastery**



**Visionary
Communication**

****Note: Translate the paths in their respected language if applicable, if not leave the path in English in black text.**

Quick User Guide

Read basic instructions on how to access Base Camp, purchase a path, find Language PDFs, and mark your progress on Base Camp.

This section explains the simple steps to access translated PDFs and work complete Pathways projects available in **Language**. If you are familiar with Base Camp or simply prefer more simplified instructions, you may find this section helpful.

If you are not familiar with Base Camp, have not used translated project PDFs before, or simply would like more detailed directions, please continue to the [How to Enroll in a Digital Path](#) section later in this guide.

Choose and Enroll in Your Path

1. First, decide which path you would like to enroll in. If you're not sure which one to choose, remember the goals that brought you to Toastmasters. Read through the descriptions of each path with your goals and skills in mind. These descriptions can be found in the next section: [Path Descriptions](#).
 2. Log in to the Toastmasters Website: toastmasters.org
 3. Click on the **Learning Hub** tile.
 4. Select the **Choose My Learning** tile. A price may be listed, but your first path is provided at no charge.
 5. Next, select the language you would like to purchase your path in: Arabic, Simplified Chinese, English, French, German, or Spanish.
 6. Once the next field populates, you will have two options:
 - a. View all learning available for purchase.
 - b. Take an assessment (in English) that will provide suggested paths based on your goals and skills. When you complete the assessment, you will be brought to the **Choose My Learning** page.
 7. On the **Choose My Learning** page, select which Pathways experience you'd like to enroll in.
 8. Next, you will be asked to confirm your selection. Either confirm by clicking **Select [Path Title]** and **Enroll** or select **Back** to make a different choice.
 9. You will be redirected to the payment page. You will not be asked to provide payment if this is your first path.
 10. After you have completed this process, it could take up to 12 hours before your path is available to access on Base Camp.
-

Navigate Base Camp

1. Log in to the Toastmasters Website: toastmasters.org
 2. Click the **Go to Base Camp** tile.
 3. Take note of the sections on the Base Camp home page:
 - a. **Paths & Learning**: Access your current path and projects as well as other suggested learning.
 - b. **Achievements**: View Learning Badges, Certificates, and other achievements you've earned.
 - c. **Feedback**: Request, receive, and review feedback for your speeches and projects.
 - d. **Resources**: Find learning documents such as **Language** PDFs to supplement your Pathways experience.
 4. Click on your path's tile under **Paths & Learning**.
 5. If you've interacted with your digital path before, you may be brought into an active project. Use the **Overview** button on the upper left to find your path home page or use the navigation panel on the left to move within your current level.
 6. Navigate through each level and project using the menu items found on your path home page. Click on a level to expand it. Then click on a project name to enter that project.
-

Find and Access Language PDFs

1. First, navigate to the Resources section on Base Camp.
 2. Under **Category**, select **Translated Project PDF**.
 3. Under **Subcategory**, select the language of your choice.
 4. Navigate through the PDFs that come up when you search. The number of results may vary based on the language you search for.
 5. Once you've found the project you're looking for, either download the translated PDF or use the heart icon to save it to your favorites.
-

Mark Projects Complete on Base Camp

1. Go to your Base Camp home page and click on your path's icon.
 2. You will likely be taken into an active project. If this is not the project you want to mark complete, use the side panel to find your current project or use the Overview button on the top left of your screen to return to your path home page.
 3. Using the side navigation panel, go to the **Before You Move On** page.
 4. Scroll to the bottom of the page and click the **Complete My Project** button.
 5. The page will ask you to confirm that you want to complete your project. Click the red **Confirm** button to do so.
-

Submit a Level Completion Request on Base Camp

1. Navigate to your Base Camp home page and click on your path's icon.
2. Click the **Overview** tab on the top of the left panel to view your entire path.
3. Expand your current level by clicking it. Check that you have done all the required projects for this level and have marked them complete on Base Camp.
4. Click the **Level 1 Completion** tab under the list of completed projects.
Note: Level 1 is used as an example. Whichever level you are completing will appear in the tab name.
5. You should now be on the **Level 1 Completion** page. Be sure that the correct club is selected under **Submit Level 1 for Completion**. If you're a member of multiple clubs, you can choose which club you'd like to submit your progress to.
6. Click the red **Submit** button to send your level completion request to your Base Camp Manager.
7. A confirmation screen will appear when your request is successfully sent. You will be notified when your Base Camp Manager approves your request.

Submit a Path Completion Request on Base Camp

1. Navigate to Base Camp and proceed to your path home page.
2. On your path home page, either:
 - a. Click the red **Resume** button on the upper right of your screen.
 - b. Under the **Path Completion** tab, click **Path Completion**.
3. On the **Path Completion** page, look for the large gray box titled **Submit Presentation Mastery for completion**.
Note: Presentation Mastery is used in this example. Your completion screen will display the name of whichever path you are completing.
If you are in more than one club, check that you've selected the club you would like to submit your path completion to. Then click **Submit**.
4. A confirmation screen will appear once your request has been sent to your Base Camp Manager. You will be notified once your Base Camp manager has approved your path completion request. Congratulations!

Please note that additional learnings are available in English and may be visible when selecting your path. These learnings include vintage paths and explorations. Additional information about these learnings is available on the [Education Program FAQ page](#). These learnings may not have been translated into **Language**. See the How to Access Translated PDFs section of this document for directions on how to see if this content is available in **Language**.

Path Descriptions

Review the descriptions of each Pathways experience to find the one that is right for you.

Below are descriptions of all the paths available for purchase. While you will have a different learning experience with each path, all of them will help you grow in confidence and learn public speaking and leadership skills.

Before choosing your path, think about the goals that brought you to Toastmasters. Keep these in mind as you read through the descriptions below.



Dynamic Leadership

This path helps you build your skills as a strategic leader. The projects on this path focus on understanding leadership and communication styles, the effect of conflict on a group and the skills needed to defuse and direct conflict. These projects also emphasize the development of strategies to facilitate change in an organization or group, interpersonal communication, and public speaking. This path culminates in a project focused on applying your leadership skills.



Engaging Humor

This path is designed to help you build your skills as a humorous and engaging public speaker. The projects on this path focus on understanding your sense of humor and how that sense of humor translates to engaging audience members. The projects contribute to developing an understanding of how to effectively use humor in a speech, including challenging situations and impromptu speeches. This path culminates in an extended humorous speech that will allow you to apply what you learned.



Motivational Strategies

This path helps you build your skills as a powerful and effective communicator. The projects focus on learning strategies for building connections with the people around you, understanding motivation and successfully leading small groups to accomplish tasks. This path culminates in a comprehensive team-building project that brings all of your skills together—including public speaking.



Persuasive Influence

This path helps you build your skills as an innovative communicator and leader. The projects on this path focus on how to negotiate a positive outcome together with building strong interpersonal communication and public speaking skills. Each project emphasizes developing leadership skills to use in complex situations, as well as creating innovative solutions to challenges. This path culminates in a High Performance Leadership project of your design.



Presentation Mastery

This path helps you build your skills as an accomplished public speaker. The projects on this path focus on learning how an audience responds to you and improving your connection with audience members. The projects contribute to developing an understanding of effective public speaking techniques, including speech writing and speech delivery. This path culminates in an extended speech that will allow you to apply what you learned.



Visionary Communication

This path helps you build your skills as a strategic communicator and leader. The projects on this path focus on developing your skills for sharing information with a group, planning communications, and creating innovative solutions. Speech writing and speech delivery are emphasized in each project. This path culminates in the development and launch of a long-term personal or professional vision.

Updated Pathways Level 1

Review the new Level 1 Pathways projects to discover how the updated learning experience impacts translated projects.

In 2021, Level 1 of the Pathways experience was revised, and the required projects for this level were changed.

The newly added projects are only guaranteed to be available in Arabic, Simplified Chinese, English, French, German, and Spanish.

The original projects, known as Legacy Pathways Level 1, are accessible in Traditional Chinese, Japanese, Korean, Portuguese, Tamil, and more. However, the new Level 1 courses may not have been fully translated into these languages yet.

If the language you are working in does not have PDFs available for the new Level 1 projects, you may choose to complete the Legacy Level 1 projects:

- 1) First, complete all required work for each of the three projects listed in the Legacy Level 1 column below: Ice Breaker, Evaluation and Feedback, and Researching and Presenting.
- 2) Then mark all four projects listed in the Updated Level 1 column complete in your purchased digital path.
 - For directions on how to do this, please see the [Marking Language PDF Projects Complete](#) section.

The chart below shows the updated Level 1 projects compared to the Legacy Level 1 projects.

Updated Pathways Level 1	Legacy Pathways Level 1
Ice Breaker	Ice Breaker
Writing a Speech with Purpose	---
Introduction to Vocal Variety and Body Language	---
Evaluation and Feedback	Evaluation and Feedback
---	Researching and Presenting

How to Enroll in a Digital Path

Learn to select and enroll in your first path to begin your Pathways journey.

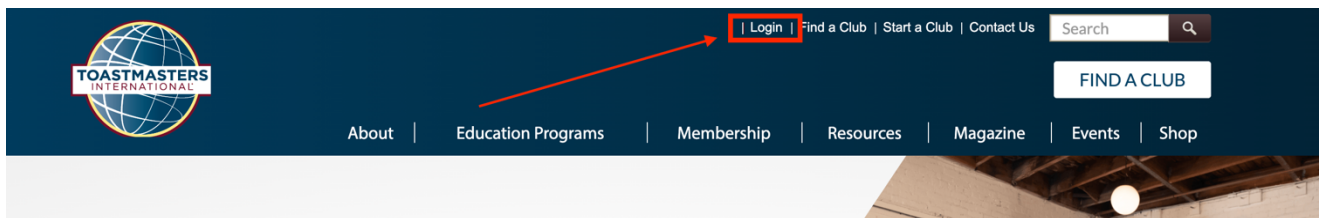
The Pathways learning experience is the core of the Toastmasters journey. There are six paths available, so you can choose one to fit your goals. See the previous section, Path Descriptions, if you are unsure which paths are available or which one is right for you.

No matter which of the six paths you choose, you will develop your public speaking and leadership skills and grow in confidence. Each path includes elective projects that can be used to customize your experience, and your speech topics are always chosen by you.

Remember that your first path is provided at no additional cost.

Selecting, Enrolling in, and Purchasing a Digital Path

1. Go to the Toastmasters login Toastmasters website, toastmasters.org, and click **Login**.



2. Log in by entering your **email address** in the first box, entering your **password** in the second box, and clicking the red **Log In** button.

A screenshot of the Toastmasters login form. The form is titled "Log in" and has two input fields: "Email*" and "Password*". The "Email*" field has a red arrow pointing to it from the left. The "Password*" field has a red arrow pointing to it from the left. Below the input fields is a red "Log in" button. The form is set against a background image of a person speaking at a podium.

3. You will now be directed to your **Home Page**. Click on the **Learning Hub** tile under **My Education and Achievements**.



Where can we take you today, Tashi?
Member Since: October 01, 2023

My Education and Achievements



Go to Base Camp
Access your learning path and tutorials



Learning Hub
All your education resources in one place



Achievement Board
Awards and recognition

4. Click the **Choose My Learning** tile. There may be a price listed but remember: your first path is provided free of charge.

[About](#) | [Education Programs](#) | [Membership](#) | [Resources](#) | [Magazine](#) | [Events](#) | [Shop](#)

| LEARNING HUB



Choose My Learning
Purchase Pathways content

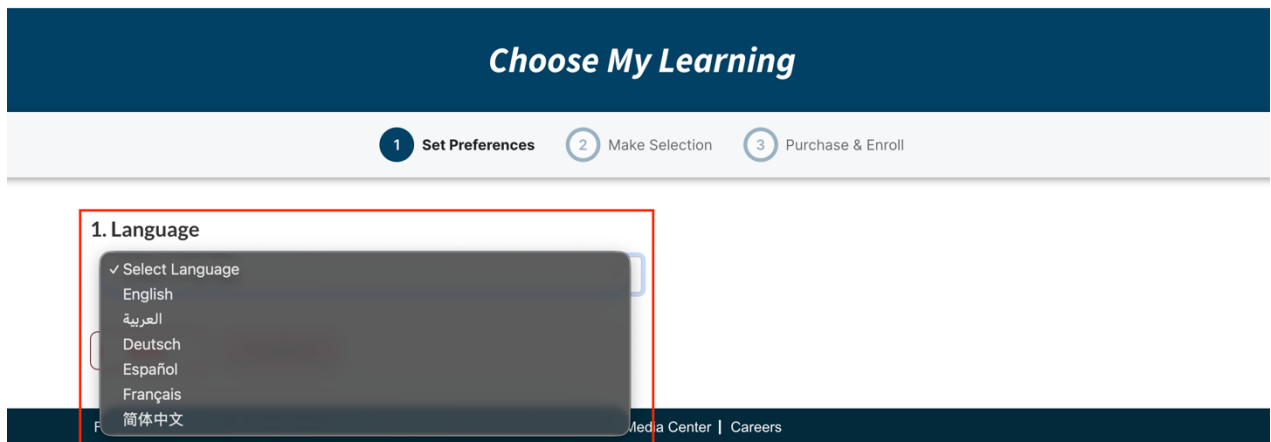


View The Navigator
A guide to Toastmasters and Pathways



Go to Base Camp
Access your path and track your progress

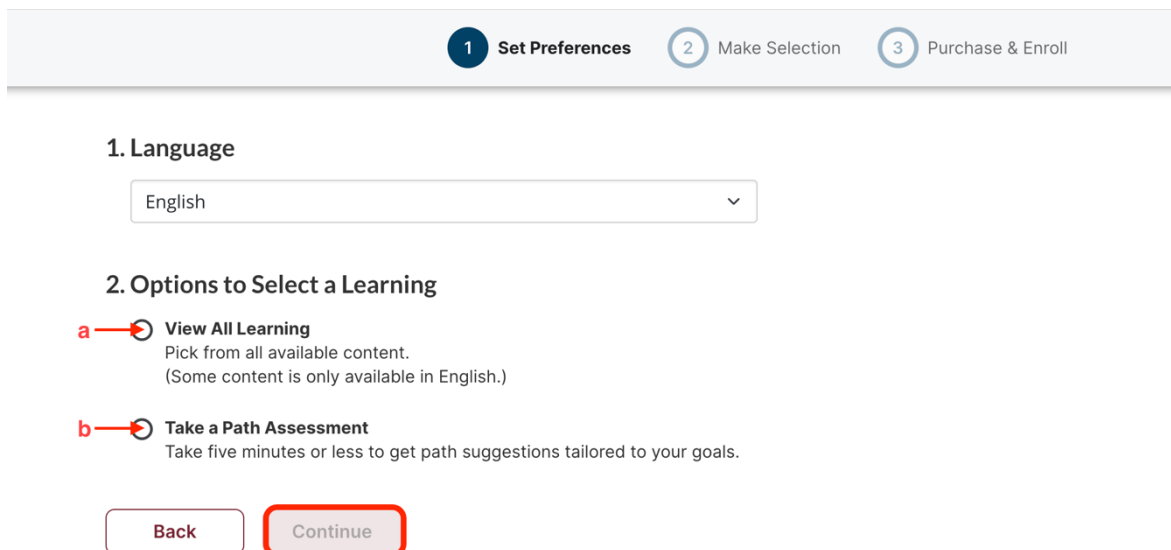
5. On the **Choose My Learning** page, select a language to purchase your path in under **Language**.



6. Next, you will have two options:

- View All Learning.** This tile will take you directly to the **Choose My Learning** page, where you will select your path.
- Take a Path Assessment.** This English assessment will assess your goals and skills in order to suggest paths for you. The suggestions will be listed on the **Choose My Learning** page. You are not required to choose a recommended path.

After making your selection, click **Continue**.



7. Click a path to view an overview of the projects in that path. To continue, click the red button at the bottom of the page with the path price and name.

✓ Set Preferences

2 Make Selection

3 Purchase & Enroll

All Learning

Paths

Dynamic Leadership

Engaging Humor

Motivational Strategies

Persuasive Influence

Presentation Mastery

Visionary Communication

Additional Content

Basic Training for Toastmasters

CS: Entertaining + Storytelling



All Learning

Click on a card to see more details and enroll.

Paths \$20 USD (Notice: Effective July 1, 2026, these paths will increase to \$35 USD each.)

A five-level learning experience that builds in complexity and allows customization as you progress.



Dynamic Leadership

Negotiate and manage change; leadership skills for any situation.



Engaging Humor

Engage with humor and improve any speech; deliver a message with laughter.



Motivational Strategies

Emotional intelligence and team building; Practice motivation and leadership.



Persuasive Influence

Conflict resolution and high-level leadership; develop skills for every situation.



Presentation Mastery

Build your skills as an accomplished public speaker



Visionary Communication

Communicate change and develop your vision; build skills for visionary leadership.

Additional Content available after completing Level 1 in any path
Engage with classic Toastmasters learning.



Basic Training for Toastmasters

Vintage path: Learn from a version of content first introduced in 1943.



CS: Entertaining + Storytelling

Vintage path: Captivate an audience and work on the fundamentals.

Back

✓ Set Preferences

2 Make Selection

3 Purchase & Enroll

All Learning

Paths

Dynamic Leadership

Engaging Humor

Motivational Strategies

Persuasive Influence

Presentation Mastery

Visionary Communication

Additional Content

Basic Training for Toastmasters

CS: Entertaining + Storytelling



Motivational Strategies

This path helps you build your skills as a powerful and effective communicator. The projects focus on learning strategies for building connections with the people around you, understanding motivation and successfully leading small groups to accomplish tasks. This path culminates in a comprehensive team-building project that brings all of your skills together—including public speaking.

★ Earn [Distinguished Club Program](#) credit at each level of this path. This completed path also counts toward [Distinguished Toastmaster award](#) eligibility.

This path includes:

- Videos & interactive content
- Downloadable resources
- Digital badges at each level
- Certificates of completion

Level 1

- Mastering Fundamentals
- Ice Breaker
- Writing a Speech with Purpose
- Introduction to Vocal Variety and Body Language
- Evaluation and Feedback

Level 2

- Learning Your Style
- Understanding Your Communication Style
- Active Listening
- Introduction to Toastmasters Mentoring

Level 3

- Increasing Knowledge
- Understanding Emotional Intelligence
- Elective Project 1*
- Elective Project 2*

Level 4

- Building Skills
- Motivate Others
- Elective Project* Name

Level 5

- Demonstrating Expertise
- Team Building
- Elective Project* Reflect on Your Path

*Elective Project Options

+ Expand

Back

\$35 USD - Select Motivational Strategies

8. You will be asked to confirm your selection.

- Click the red **Enroll** button to finalize your choice of path and proceed to the payment page.

✓ Set Preferences

✓ Make Selection

3 Purchase & Enroll

Please confirm your selection below.

You selected:



Motivational Strategies

Emotional intelligence and team building; Practice motivation and leadership.

b

a

Back

Enroll

- Click **Back** to select a different path.

9. Next, you will be directed to the payment page. If this is your first path, you will not be charged.

Submit Payment

Credit Card Number *	Summary <table><tr><td>Motivational Strategies</td><td>\$0.00</td></tr><tr><td colspan="2"> </td></tr><tr><td>Subtotal</td><td>\$0.00</td></tr><tr><td>Tax</td><td>\$0.00</td></tr></table>	Motivational Strategies	\$0.00			Subtotal	\$0.00	Tax	\$0.00
Motivational Strategies	\$0.00								
Subtotal	\$0.00								
Tax	\$0.00								
Expiration Date * <table><tr><td>Month </td><td>Year </td></tr></table>	Month	Year	CVV *						
Month	Year								

10. You have now chosen your path and are enrolled in the Pathways experience!
Proceed to the next section to learn how to access Base Camp and begin your path.
Keep in mind that it can take up to 12 hours for a new path to load onto Base Camp.

How to Navigate Base Camp

Learn how to access and use Base Camp, the digital hub for your Pathways experience.

Base Camp is the central learning hub for your Pathways experience.

Through Base Camp, you can:

- ✓ Access your Pathways projects and learning material.
- ✓ Mark your progress, from completed projects to completed paths.
- ✓ Request, receive, and review evaluation feedback.
- ✓ Receive awards for your achievements.

Base Camp is only accessible in English, but the projects in your digital path will display in the language you purchased. For example, if you purchase a path in French, you will navigate through Base Camp in English and view your digital projects in French. The digital Pathways experience is not offered in **Language**.

Accessing Base Camp

1. Go to the Toastmasters website and log in as shown in the previous section.
2. Under **My Education and Achievements**, click the **Go to Base Camp** tile.



Where can we take you today, Tolu?

Member Since: February 04, 2025

My Education and Achievements



Go to Base Camp

Access your learning path and tutorials



Learning Hub

All your education resources in one place



Achievement Board

Awards and recognition

3. You should now be on your Base Camp home page. Take note of the tabs visible:
- a. **Paths & Learning:** Access your current path and projects as well as other suggested learning.
 - b. **Achievements:** View Learning Badges, Certificates, and other achievements you've earned.
 - c. **Feedback:** Request, receive, and review feedback for your speeches and projects.
 - d. **Resources:** Find learning material such as **Language** PDFs to supplement your Pathways experience.

Welcome to Base Camp, Tolu!

Paths & Learning

a

Achievements

b

Feedback

c

Resources

d

Active



Registered

Visionary
Communication

Suggested Learning

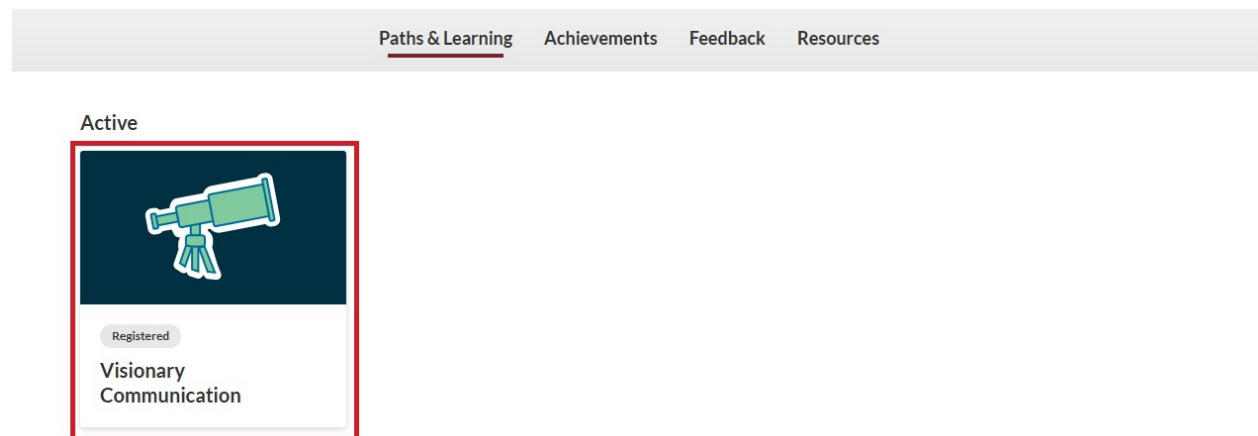
[View All](#)



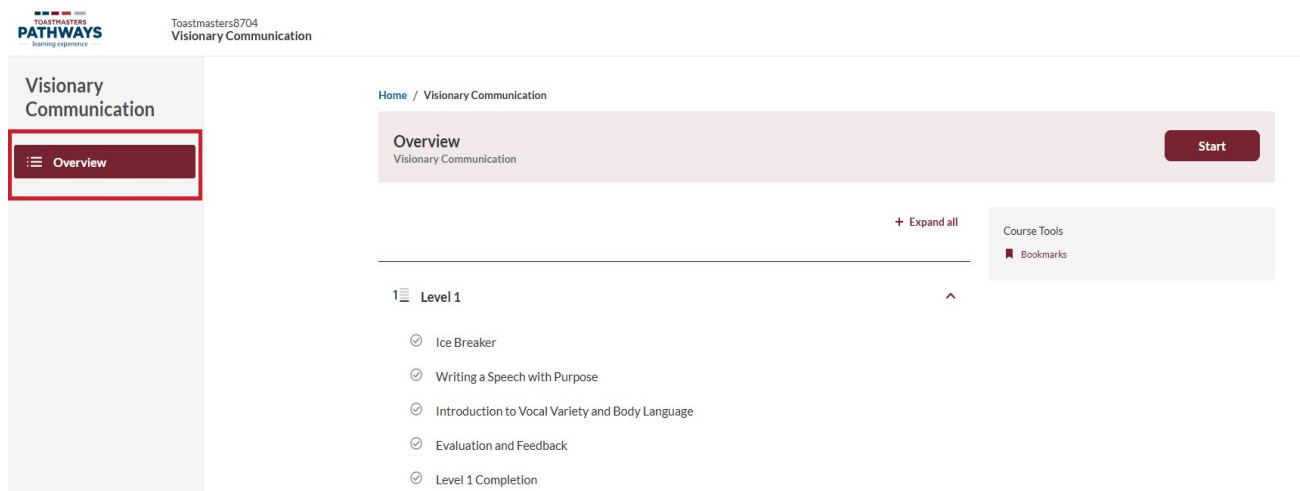
Navigating Your Path

4. Navigate to your Base Camp home page as shown above. Click on the icon for your current path in the **Paths & Learning** section. This will take you to your path home page.

Welcome to Base Camp, Tolu!



5. If you have interacted with your digital path before, you may be brought into an active project. Click **Overview** on the top left to be taken to your path home page at any time.



Home / Visionary Communication

Overview

Visionary Communication

[Start](#)

+ Expand all

Course Tools

Bookmarks

→ 1 Level 1

- ✓ Ice Breaker
- ✓ Writing a Speech with Purpose
- ✓ Introduction to Vocal Variety and Body Language
- ✓ Evaluation and Feedback
- ✓ Level 1 Completion

→ 2 Level 2

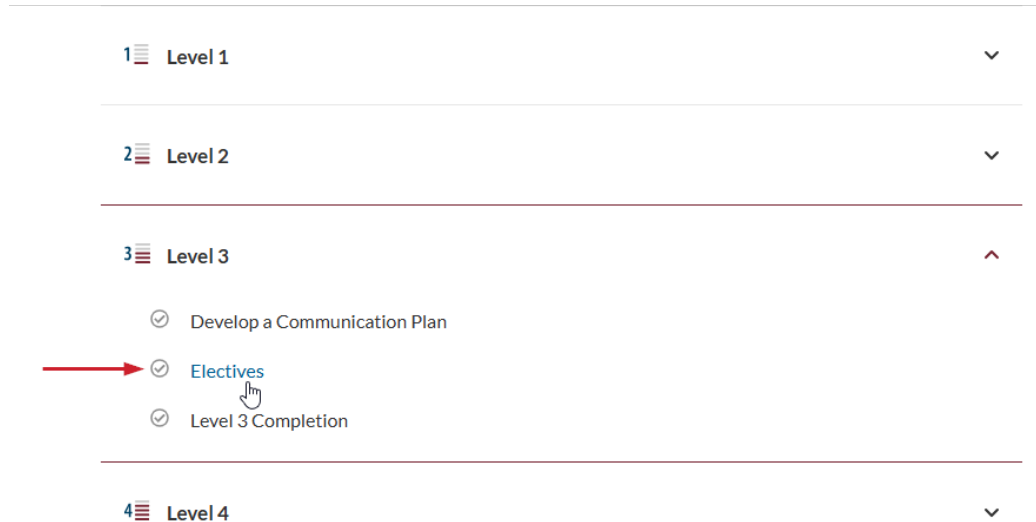
- ✓ Understanding Your Leadership Style
- ✓ Understanding Your Communication Style
- ✓ Introduction to Toastmasters Mentoring

→ 3 Level 3

6. View and enter your projects from your path home page. Select each level to reveal the required projects for that level. Click on an individual project name to begin the project or to a future project before you begin it.
- Click the **Ice Breaker** project name or click the red **Start** button to be taken directly into your first project.

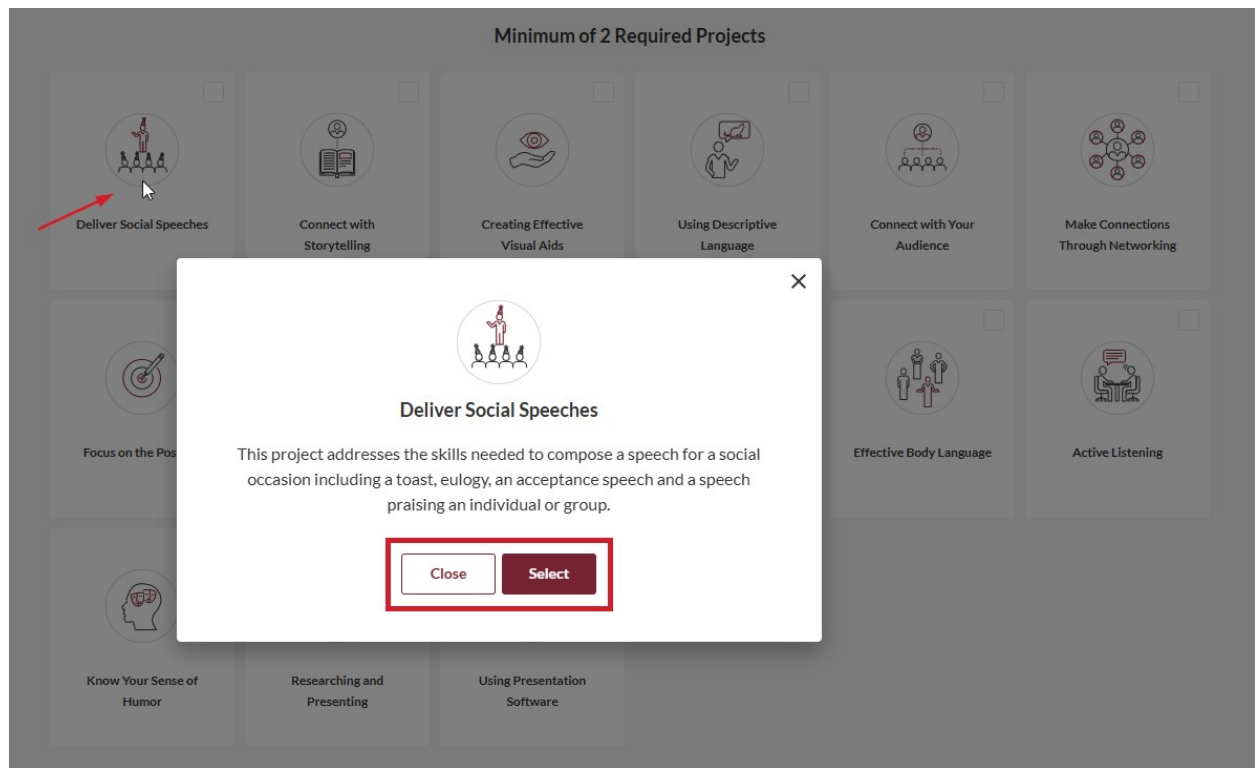
Choosing Electives

7. In Levels 3 and later, you will choose elective projects to add to your path. Click on Level 3, 4, or 5 to reveal the projects in that level. Then click on **Electives** to see what projects are available to choose from.



8. Click on an elective project tile to view a brief description of the project and what it will help you learn.

Next, exit the project by clicking **Close**, or click **Select** to choose this project as an elective.



9. Select the project(s) you would like to add to your path. Remember that while there is a minimum number of electives for each level, there is no maximum. Feel free to add electives to your path to supplement your learning.

Finally, scroll to the end of the electives page and hit the **Submit** button to add the chosen electives to your path.

Minimum of 2 Required Projects

 Deliver Social Speeches	 Connect with Storytelling	 Creating Effective Visual Aids	 Using Descriptive Language	 Connect with Your Audience	 Make Connections Through Networking
 Focus on the Positive	 Inspire Your Audience	 Prepare for an Interview	 Understanding Vocal Variety	 Effective Body Language	 Active Listening
 Know Your Sense of Humor	 Researching and Presenting	 Using Presentation Software			

0 of 2 Completed

Submit

10. You have the option to remove, add, or swap elective projects later using the same process shown above. Please remember that removing projects will reset any progress you have made with them, even if you add them to your path again in the future.

Pathways Meeting Roles and Education Series Presentations

Starting in October 2025, Dynamic Leadership, Engaging Humor, Motivational Strategies, Persuasive Influence, Presentation Mastery, and Visionary Communication were expanded to include additional requirements.

When these updates were published, they were added only to the English version of the paths listed above. Updates will be made to Arabic, French, German, Simplified Chinese, and Spanish when they become available.

If you purchase an English path, this content will be included. If you are working through projects in **Language**, you will not be required to give presentations from the Education Series, since the outlines and visual aids are only available in English at this time.

You will also not be required to complete the meeting roles as listed in the new content. However, meeting roles are vital to running a successful club. You are always encouraged to participate in roles often and with enthusiasm.

If you would like to complete the meeting roles in the same order they are listed in the English content, they can be found below. Speak with your club officers to see if they have the meeting role scripts and related resources available in **Language**.

Level 1

Required

- ✓ Table Topics Speaker, *before* delivering your Ice Breaker
- ✓ Speaker, which is completed by delivering speeches
- ✓ Evaluator, which is completed through your Evaluation and Feedback project

Choose One

- ✓ Timer or Ah-Counter

Level 2

Required:

- ✓ Grammarian
- ✓ Topicsmaster
- ✓ Evaluator
- ✓ Speaker

Choose One

- ✓ Toastmaster of the Day, Timer, or Ah-Counter

Level 3

Required

- ✓ Toastmaster of the Day
- ✓ Evaluator
- ✓ Speaker

Choose One

- ✓ Topicsmaster, Table Topics Speaker, or Introductory Mentor (Informal)

Level 4

Required

- ✓ Toastmaster of the Day
- ✓ General Evaluator
- ✓ Evaluator
- ✓ Speaker

Choose One

- ✓ Table Topics Speaker, Topicsmaster, or a Specialized Role

Level 5

Required

- ✓ General Evaluator, twice
- ✓ Toastmaster of the Day, twice
- ✓ Evaluator, twice
- ✓ Speaker

Choose One

- ✓ Table Topics Speaker, Topicsmaster, Ah-Counter, Timer, Club Mentor (informal), Grammarian, or a Specialized Role

Note: The Specialized Role allows you to fill any role not specifically listed, including Parliamentarian, Joke Master, or any other role that supports your club.

How to Access Translated PDF Projects

Learn to find and use project PDFs in **Language** in the **Resources** section on Base Camp.

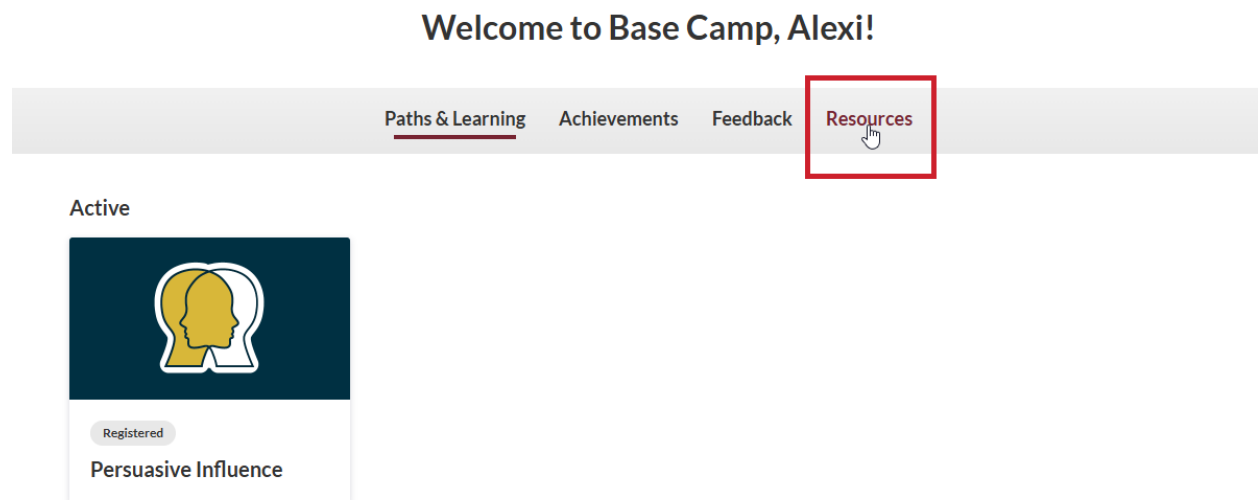
Language PDFs can be found in the **Resources** section on your Base Camp home page.

Only full-project PDFs are offered in **Language**. Evaluations, project descriptions, and tutorials are not available through the District Translation Program.

The availability of translated full-project PDFs on Base Camp depends on the language you are looking for. Some languages have projects for all levels of the Pathways experience, but others only offer a few projects at this time. If you can't find the project you're looking for in **Language**, be sure to check back for new content.

Access **Language** PDF Projects

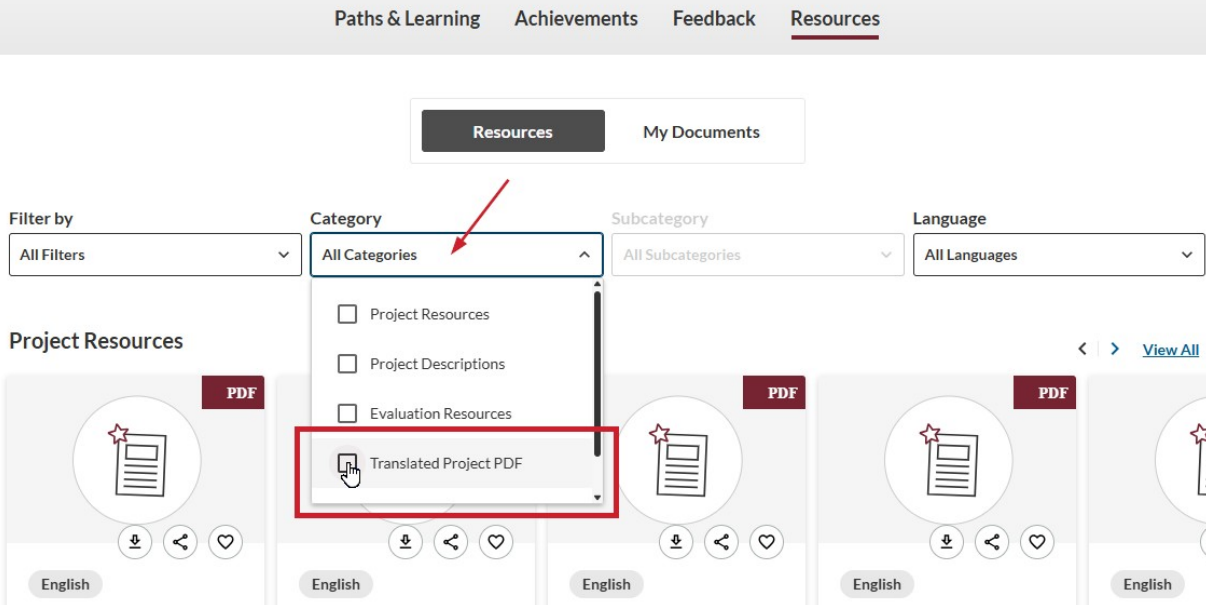
1. First, navigate to your Base Camp home page. Find and click the **Resources** tab on the far right.



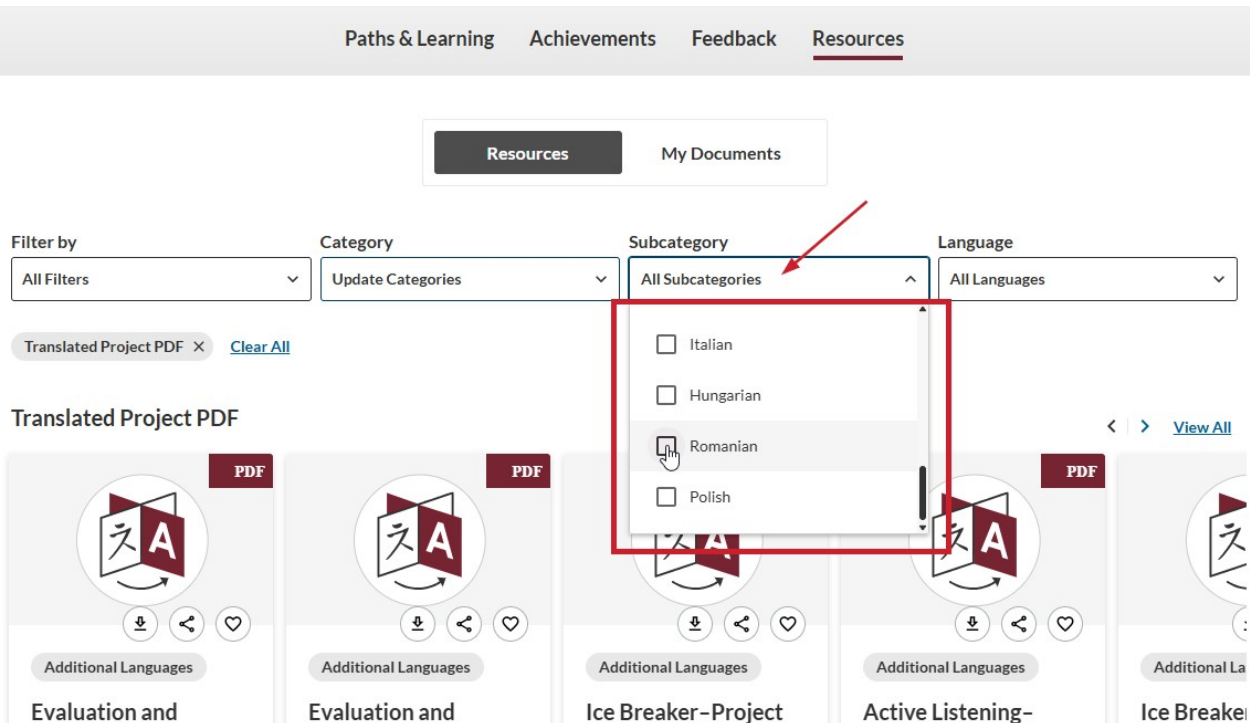
2. On the **Resources** page, you will see several filters that you can use to find different documents. Please note that you can only use the **Language** filter on the far right to find resources in Arabic, Simplified Chinese, English, French, German, and Spanish.

3. In the **Category** menu, click the **Translated Project PDF** option.

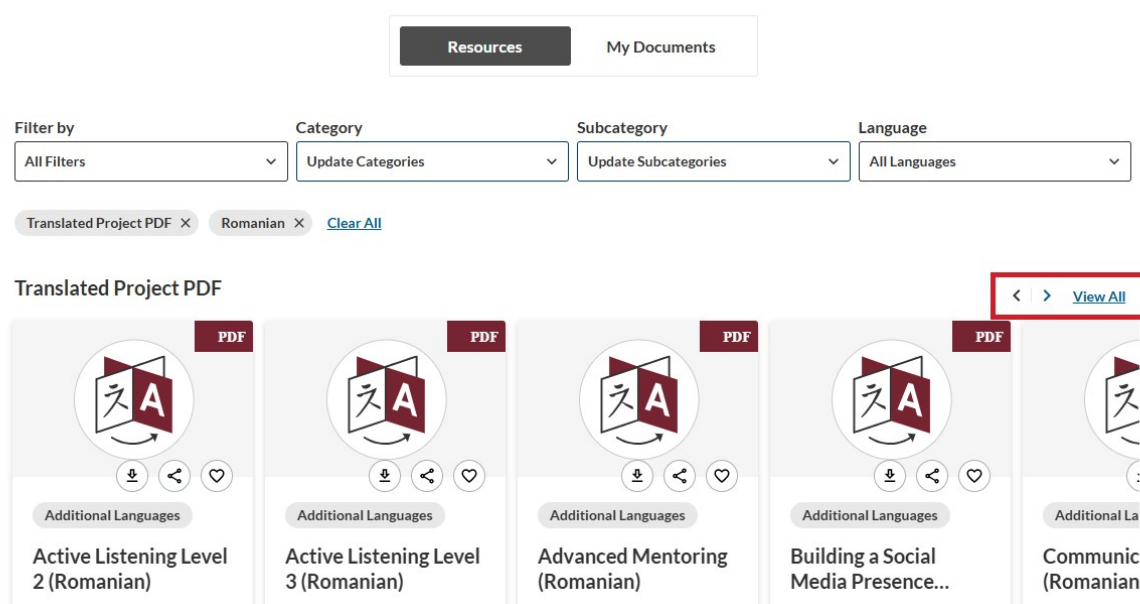
Welcome to Base Camp, Alexi!



4. Click into the **Subcategory** menu and scroll until you see **Language**. Click on **Language** to filter your results. Romanian is used in the following examples.

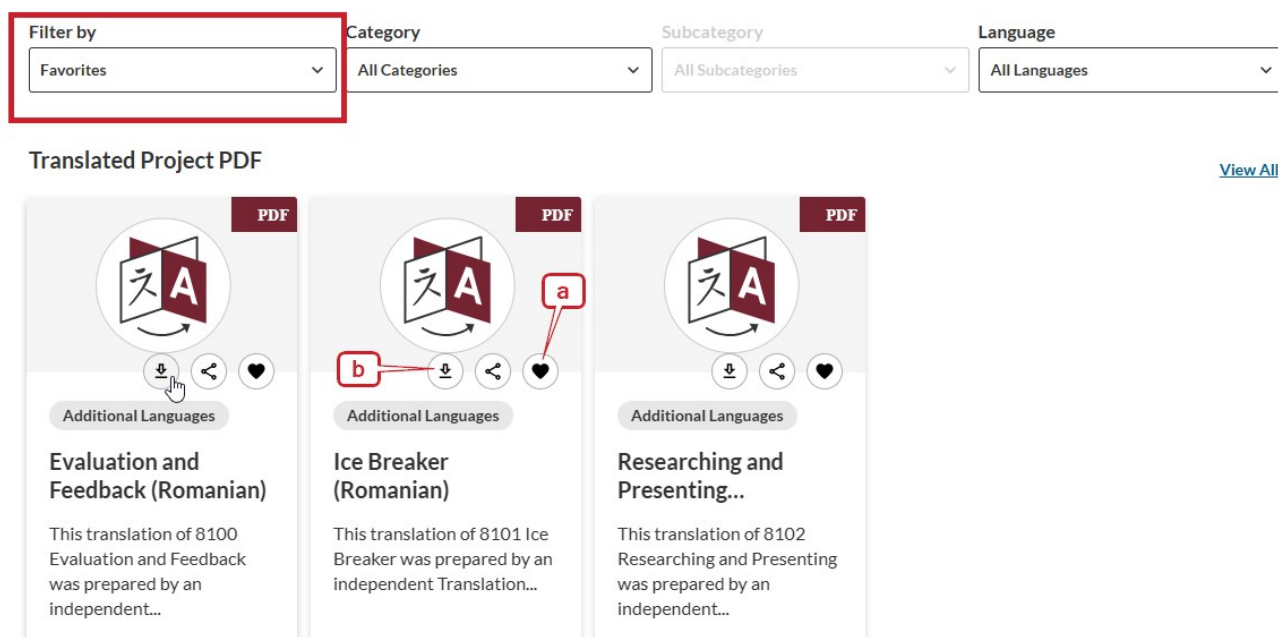


5. You can now use the arrows to navigate the documents, or you can click **View All** to see every project available in **Language**.



6. Once you find the PDF for your project, click the heart symbol (a) to save it to your favorites, or you can use the arrow symbol (b) to download the PDF directly.

Access your favorites with the **Filter by** menu on the far left. Click on **Favorites** to show only the documents you have saved to your favorites.



Receiving Credit for a Completed Project

After you've given your speech and finished a project in your path, mark it complete on Base Camp.

You must mark your progress in your digital path on Base Camp in order to receive credit for a completed project.

Language PDFs are available for you to use to work through your project. You are free to fill these out instead of entering your information directly on Base Camp. However, any forms you do fill out on Base Camp will be kept for you to look back on later, including speech outlines, evaluation submissions, and the Know-Wonder-Learned section.

Completion is also not dependent on your evaluation score. Toastmasters is not a pass/fail experience, so you can complete your project when you feel you have learned and achieved your goal. You do always have the option to redo speeches or other project tasks and are encouraged to do so to help yourself learn.

Mark Projects Complete on Base Camp

1. First, navigate to your Base Camp home page. Click on your current path.

Welcome to Base Camp, Luca!

→ Paths & Learning Achievements Feedback Resources

Active



2. Use the menu on your path home page to find your current project. Click on the project name.

[Home](#) / [Presentation Mastery](#)

Pick up where you left off

Presentation Mastery - Level 1 - Ice Breaker

Resume

+ Expand all

Course Tools

Bookmarks

1 Level 1

✓ Ice Breaker Last visited

✓ Writing a Speech with Purpose

✓ Introduction to Vocal Variety and Body Language

✓ Evaluation and Feedback

✓ Level 1 Completion

3. Scroll down to find the **Before You Move On** page on the left navigation panel. Click this page to continue.

✓ Review and Apply

✓ Complete Your Assignment

Part 4: Reflect on Your Learning

✓ Complete Your Project

Before You Move On

Writing a Speech with Purpose

Introduction to Vocal Variety and Body Language

About Project Resources

This project includes 4 resources. You can print your project or your assignment.

Every project in Pathways includes resources that are all

An interactive version of the Project Checklist can also be found on Base Camp for your convenience as well as versions of the evaluation form for your speech directly

Resources

 [Project Checklist](#)

 [Evaluation Resource](#)

4. Scroll down to the end of the page and click the red **Complete My Project** button.



Assess and Reflect

When all components of your assignment are finished, complete your self-reflection by adding what you have learned to the last column of the Know-Wonder-Learned activity.



Congratulations!

If you have completed every task, CONGRATULATIONS! You have completed your Ice Breaker project and you are ready to move on to your next project.

When you have finished your tasks for this project,
you are ready to mark it complete.

Complete My Project

< Previous

Return to overview

5. When the **Project Completion** tile appears, click **Confirm** to complete your project.



Congratulations!

If you have completed every task, CONGRATULATIONS! You have completed your Ice Breaker project and you are ready to move on to your next project.

Project Completion



You are about to mark your project complete. Once it's complete, your project is still
available to view at any time.

Back

Confirm

< Previous

Return to overview

Receiving Credit for a Completed Level

After you've completed all projects in a level, mark it complete and have it approved on Base Camp.

Before you mark your level complete, be sure you have completed all the requirements. While projects can be done out of order, levels cannot. If you are at the end of Level 1, be sure all four Level 1 projects are finished and marked complete before submitting your level for approval. If you are at the end of Levels 2–5, be sure all previous levels have been marked complete on Base Camp.

Mark a Level Complete on Base Camp

1. Navigate to the **Paths & Learning** section on your Base Camp home page and click on the tile for your path.

Welcome to Base Camp, Luca!

Paths & Learning

Achievements

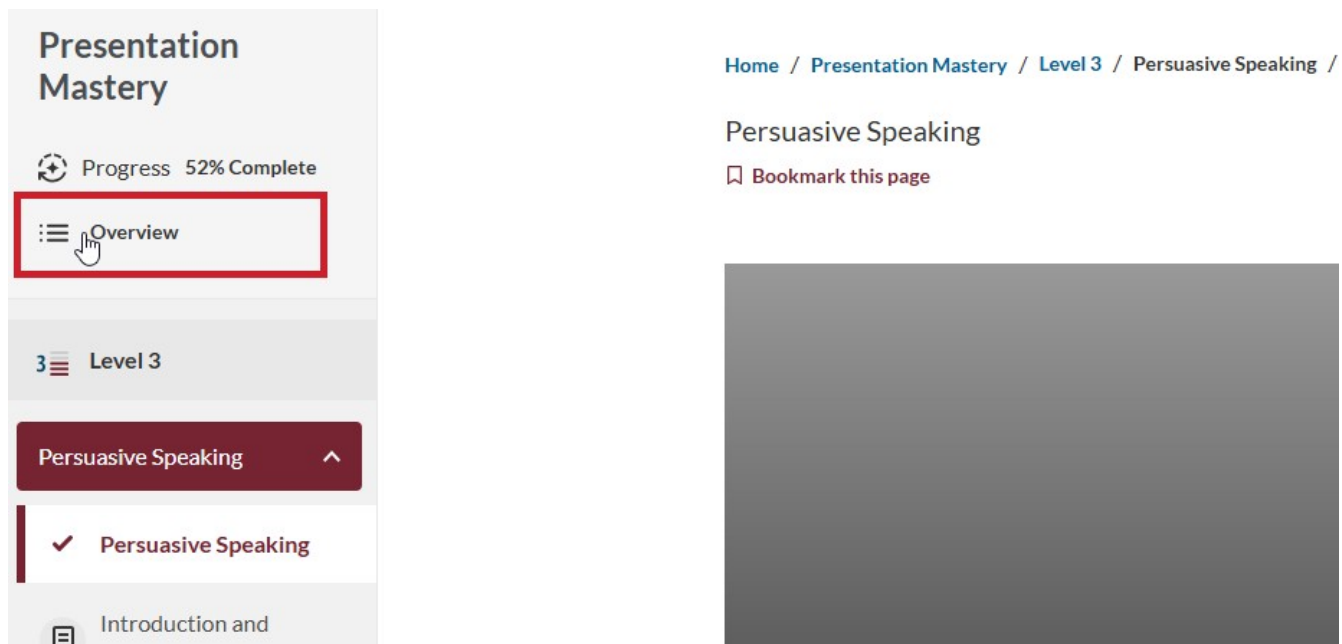
Feedback

Resources

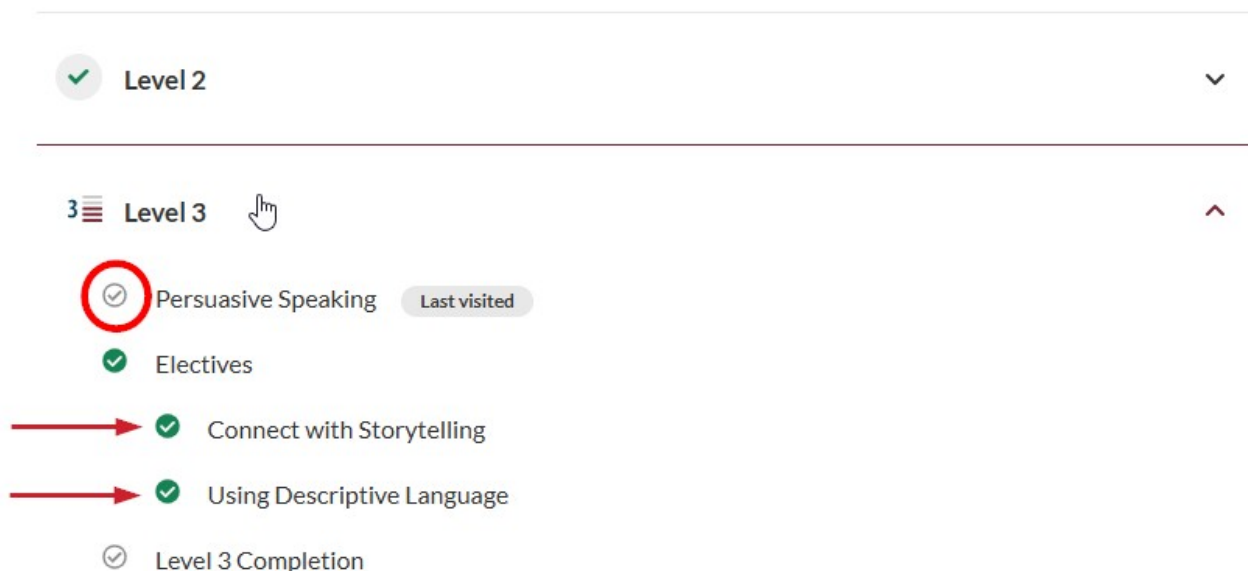
Active



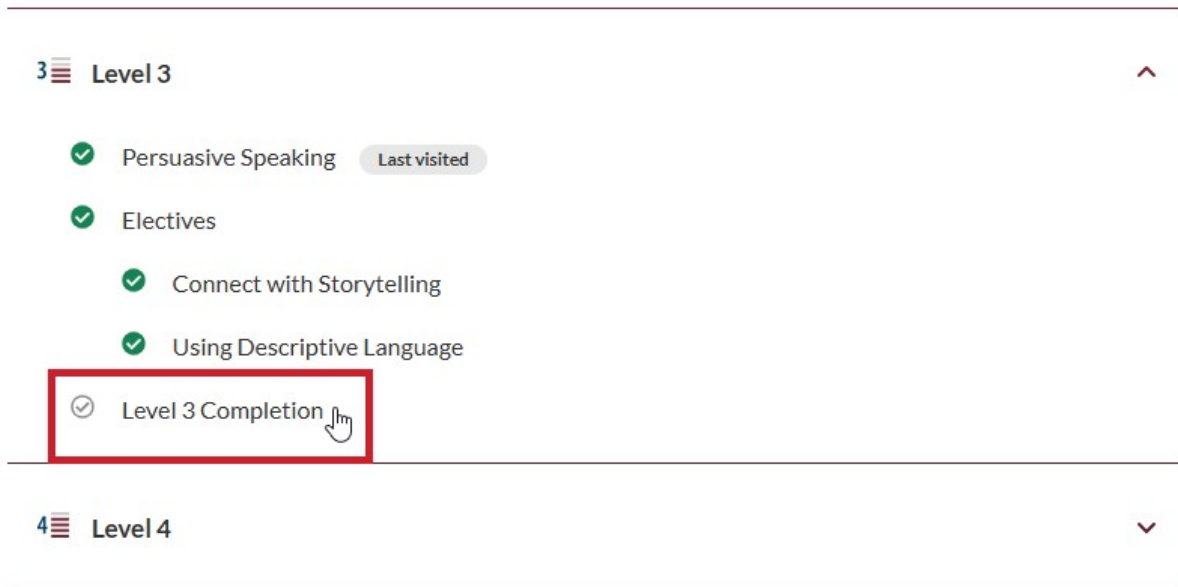
2. Click the Overview button on the top of the left panel to view your entire path.



3. Click on your level to expand it. Check that you have finished all projects in the level and have marked them complete on Base Camp. If a project is complete, the check mark next to the project name will be green. If it is incomplete, the check mark will appear gray and blank.



- When you're sure you have completed all requirements, click on the **Level 3 Completion** tab. Level 3 is used in the examples below. The level you are completing will appear in the page name.



- Your level completion page should now show. In the gray box in the center of the page titled **Submit Level 3 for completion**, be sure your club is selected. If you are a member of more than one club, you can choose which one to submit your progress to.

Click the red **Submit** button to send the request to complete your level. Your Base Camp Manager will automatically be notified of this.

Submit Level 3 for completion.

Submit for completion with the desired club. Credit for this completion will be applied to the club shown here. If you belong to multiple clubs, select a club from this drop-down.

Club

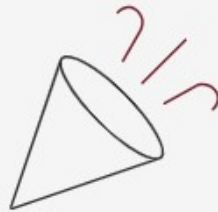
Anaheim Toastmasters TAS ▼

Submit

< Previous

Return to overview

6. A confirmation screen will appear when your request is submitted successfully. You'll be notified once your level completion request is approved by your Base Camp Manager.



Your level completion request was submitted.

Your level completion request was submitted to your Base Camp manager. You will receive a notification once it is approved.

Receiving Credit for a Completed Path

Learn how to complete your path on Base Camp and receive credit for your Pathways journey.

Completing your path is the final step in your current Pathways experience. To do so, you must fulfill all of the requirements:

- ✓ Complete all projects in each level of your path.
- ✓ Mark each level complete and have them approved by your Base Camp Manager.
- ✓ Complete the Reflect on Your Path project.

Remember, finishing your path doesn't mean your Toastmasters journey is ending. You could complete another path, explore other electives, pursue the Distinguished Toastmaster award, and more.

Complete Your Path on Base Camp

1. Navigate to Base Camp and proceed to your path home page using the **Overview** button on the top left.

Presentation Mastery

Progress 95% Complete

Overview

Path Completion

Reflect on Your Path

Reflect on Your Path

Home / Presentation Mastery / Path Cor

Before You Move On

Bookmark this page

Review Your Learning
Review all the materi:

Deliver Your Speech
Plan, practice, and del

2. On your path home page, you can either:
 - a. Click the red **Resume** button on the upper right of your screen.
 - b. Under the **Path Completion** tab, click **Path Completion**.

[Home](#) / Presentation Mastery

Pick up where you left off

Presentation Mastery - Path Completion - Reflect on Your Path

Resume

+ Expand all

Course Tools

Bookmarks

✓ Level 1

✓ Level 2

✓ Level 3

✓ Level 4

✓ Level 5

Path Completion

✓ Reflect on Your Path Last visited

✓ Path Completion

3. You should now be on the **Path Completion** page. Look for the large gray box titled **Submit Presentation Mastery for completion**. Presentation Mastery is used in this example. Your completion screen will display the name of whichever path you are completing.

If you're a member of more than one club, check that you've chosen the club you would like to submit your path completion to. Then click the red **Submit** button.

Submit Presentation Mastery for completion.

Submit for completion with the desired club. Credit for this completion will be applied to the club shown here. If you belong to multiple clubs, select a club from this drop-down.

Club

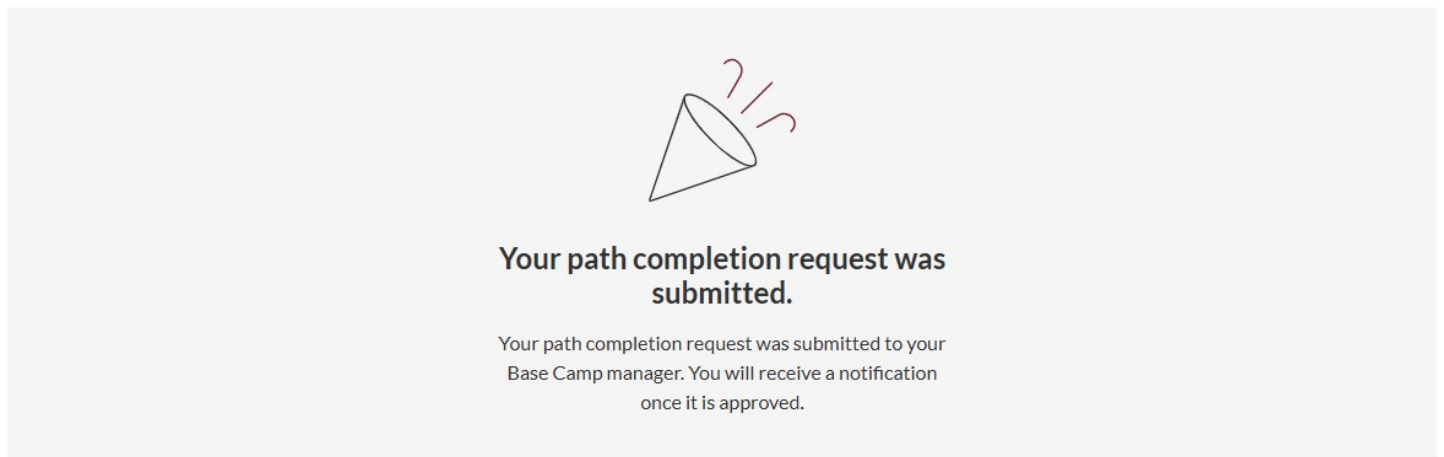
→

Anaheim Toastmasters TAS

▼

Submit

4. The following screen will display once your request has been sent to your Base Camp Manager. You will be notified once your Base Camp manager has approved your path completion. Congratulations!



Distinguished Toastmaster

Continue your Pathways journey to earn the Distinguished Toastmaster award.

After finishing your first path, you are on your way to achieving the Distinguished Toastmaster (DTM) award. This represents the highest level of educational achievement in Toastmasters. Your next steps will be to start another path and serve in leadership positions in your club. Once you complete Level 3 of a second path, you can access the DTM project on Base Camp by emailing educationprogram@toastmasters.org.

For more details and a complete list of requirements to earn the DTM, refer to the [Distinguished Toastmaster Award Application](#). Below is a list of the basic DTM requirements.

Distinguished Toastmaster Requirements

1. Complete two separate learning paths.
2. Complete the club requirements:
 - a. Serve as a club officer for two six-month terms or one annual term.
 - b. Participate in the preparation of a Club Success Plan.
 - c. Participate in a District-sponsored Club Officer Training.
3. Complete a one-year term as a District Leader.
4. Successfully serve as a club mentor or coach.
5. Serve as a club sponsor or conduct a Speechcraft or Youth Leadership program.
6. Complete the DTM project:
 - a. Members are required to create and implement a project of their own design, in which they demonstrate the skills and expertise they have gained.

Frequently Asked Questions

Can I view Base Camp or the Toastmasters International website in [Language](#)?

The Toastmasters website and Base Camp are only available in English. If you purchase a path in Arabic, Simplified Chinese, French, German, or Spanish, your digital Pathways projects will be in that same language. For example, if you purchase a path in Spanish, your Base Camp home page, Resources page, and path home page will be in English, but when you click into a digital project, the content will be in Spanish.

The updated Level 1 projects aren't available in [Language](#) PDFs. Can I complete the Legacy Level 1 projects instead?

Absolutely! If Legacy Level 1 projects are available in [Language](#) and the updated projects are not, feel free to complete them instead. Remember to speak to your Base Camp Manager about your plan before completing Level 1.

I purchased a path in a language that is no longer available. Can I still finish it?

If you purchased a path in Traditional Chinese, Japanese, Korean, Portuguese, or Tamil, you can complete your path as originally planned. Remember that these paths include Legacy Level 1 projects rather than the updated projects released in 2024. Learn more about the changes to these projects in the above Updated Pathways Level 1 section.

Can I access project resources, evaluation resources, or project descriptions in [Language](#)?

At this time, only full-project PDFs are available through the District Translation Program. Resource documents are available in Arabic, Simplified Chinese, English, French, German, and Spanish.

When will more content be available in [Language](#)?

Currently, [Language](#) translations are completed exclusively through the District Translation Program. Since this program is run entirely by volunteers, there are no set dates for more content to be released in [Language](#). Keep checking Base Camp to see if more content is released as you work through your path.

Am I required to complete every form in my digital path?

You are not! You're encouraged to complete as much of your digital path as possible, but this is not required if you prefer to use [Language](#) PDFs. Remember that anything you do fill out on Base Camp will be saved for future review, including speech logs, evaluations, and other notes.

How do I choose a path?

To learn about Pathways, review a description of each path in the Path Descriptions section above. Be sure to remember that each path is personalized to you through your speech topics and elective projects.

If you're still not sure which path to choose, you can take an assessment in English of your skills, interests, and goals. This assessment can be found in the Learning Hub, which is accessed through the Toastmasters home page. See the How to Enroll in a Digital Path section above for more details.

Am I required to complete projects and levels in order?

You are not, but it is generally recommended to do so. Pathways projects become more challenging with each level, and each path is designed to be completed in order. For example, in the *Engaging Humor* path you learn about identifying your sense of humor in Level 2. In Level 3, you learn to use that humor to engage directly with your audience. In Level 4, you learn to apply the concepts from Levels 2 and 3 in an impromptu speech.

However, you are free to complete projects out of order if you feel that is the best way to accomplish your goals. If you're expected to give a toast at a loved one's wedding soon, you may choose to skip ahead to the Giving a Social Speech elective in Level 3.

Please note that you can only receive credit for completed levels in order, even if you have completed all projects in a higher level.

Who are Base Camp managers? What do they do?

Base Camp managers are your club officers. They have the ability to oversee your progress on Base Camp and can approve requests for completed levels and paths. Typically, your Vice President Education will approve your request for a completed level or path, but this may be different in your club.